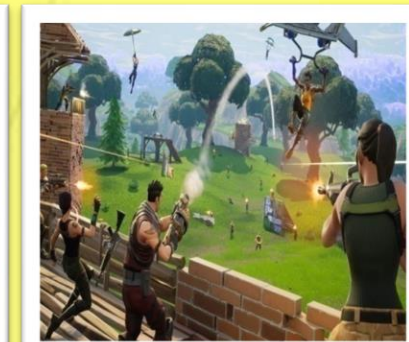
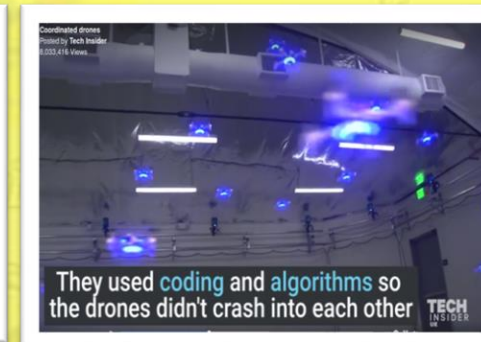
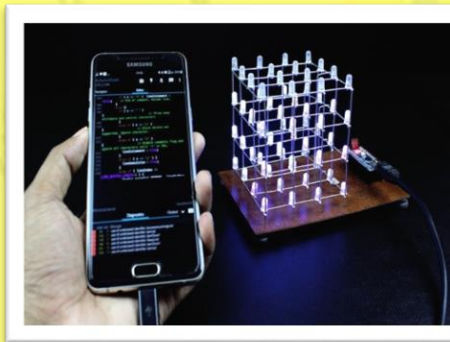
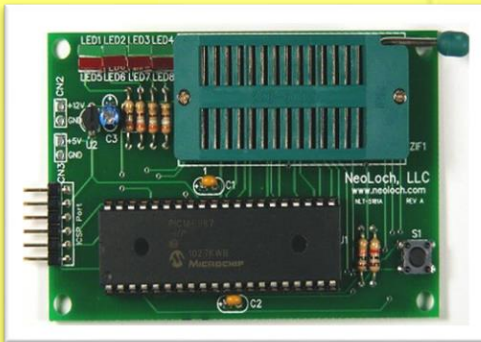


APPLICATION OF COMPUTER CODING



NBG Experiential Learning System of Computer Coding

Details Syllabus for Computer Coding

1. FAMILIARITY COURSE

(1 Day program)

1. Introductions
2. Learn & Create Art work
3. Learn & Create Games

3. ADVANCED COURSE

(5 Day Program include Course 1 & 2)

(Initiation to limited use for familiarity)

1. Review Web Lab
Java, JavaScript, html, C,C++
2. Review App Lab

2. BASIC COURSE

(3 Day Program include Course 1)

Course 1:

Learn to drag and drop, Maze: Sequence, Maze: Debugging, Real-life Algorithms....

Course 3:

Artist: Functions
Artist: Patterns
Play Lab: Create a Game

Course 2:

Artist: Sequence
Getting Loopy, Artist Loops, Relay programming.....

Course 4:

Maze and Bee
Artist: For Loops
Bee: For Loops